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| Requirement to test | Test Data Input | Expected Outcomes | Actual Outcomes |
| 1. Interface is displayed correctly when the program runs | Run program | displayed correctly | displayed correctly |
| 2. Bricks are displayed correctly | Run program | Bricks are displayed correctly | Bricks are displayed correctly |
| 3. Paddle is move with key Press or mouse move | Move paddle | key Press or mouse move work | key Press or mouse move work |
| 4. The ball is moving | Enter game | The ball is moving | The ball is moving |
| 5. The ball is bouncing off the paddle | Bounce the ball | Paddle bounce off the ball | Paddle bounce off the ball |
| 6. The ball is making the bricks disappear when hit by the ball. | Hit the ball | the bricks disappear when hit by the ball | the bricks disappear when hit by the ball |
| 7. Score is calculated correctly |  | The score is calculated correctly | The score is calculated correctly |
| 8. The won message displayed when the user won |  | The won message displayed when the user won | The won message displayed when the user won |
| 9. The lost message displayed when the user lost |  | The lost message displayed when the user lost | The lost message displayed when the user lost |
| 10. User is getting an option to replay the game when the game is won or lost |  | When the game is won or lost, the user gets a message ask replay the game or not. | When the game is won or lost, the user gets a message ask replay the game or not. |